

# Happy-Happy L2: Bridges' Insecurity

Networking

Pierre-Philipp Braun <[pbraun@nethence.com](mailto:pbraun@nethence.com)>

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# Network Segments

*dmz, vlan, stp*

*What's the difference between perimeter and DMZ?...*

## ==> front-facing vs NAT

*network topology*

Perimeter (white IP)

- ▶ default route -> your ISP's
- ▶ (still protected somehow)
- ▶ (this is where you NAT gw lives)
- ▶ (-and- your IP6 RA daemon)

DMZ (behind gw / firewall)

- ▶ Routed + Firewall
- ▶ -or- DNAT & SNAT routed
- ▶ -or- DNAT & isolated

*What's a VLAN and how does it work?...*

==> a tag that is seen sometimes un-seen

- ▶ IEEE 802.1Q – Dot1q / VLAN on Ethernet
- ▶ trunk – multiple tags for the uplink
- ▶ access – tag is hidden to the hosts

BONUS QUESTION // trunk with only 1 vlan – what happens?

# Terminology

## Cisco

trunk vs. access mode

## HPE

tagged vs. untagged

Let's split our switch!

*So what would be a physical vlan?...*

*What does it correspond to?...*

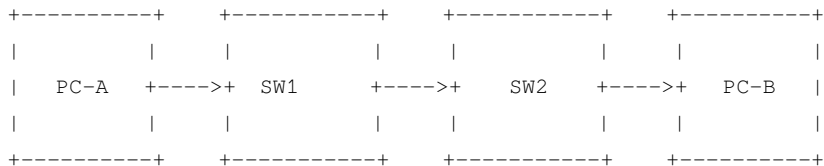


**==> physical vlan as with**

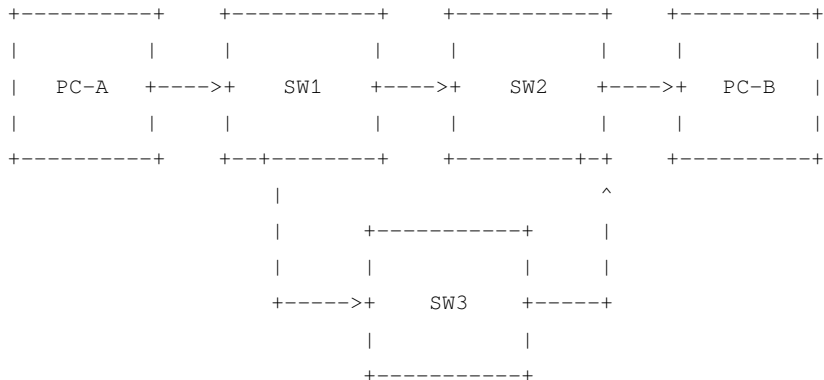
cisco -- access mode

hpe -- untagged

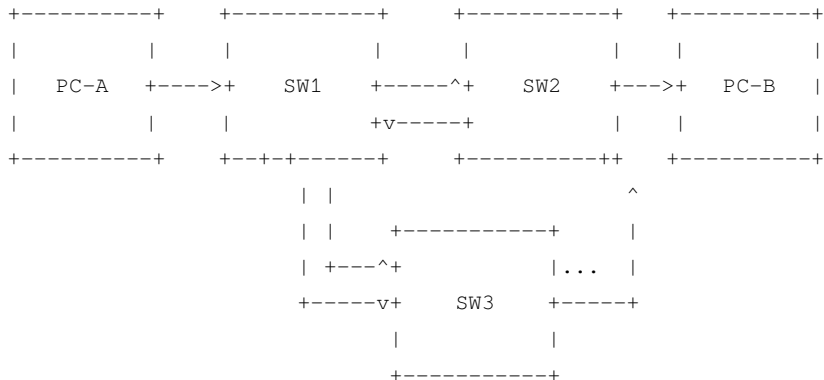
*Did you hear of spanning tree before? Any idea what it is?...*



*(FR) jusque là tout va bien...*



*(FR) plusieurs chemins...*



*(FR) ça tourne en rond...*

# Spanning Tree Protocol (STP)

- ▶ Avoid christmas tree (broadcast storm)
- ▶ Plug a wire – delay up to 30 seconds

LAB // PoC & sniff STP on Linux bridge vs OpenvSwitch

LAB // Evaluate the 30 seconds delay caused by STP and try to remediate

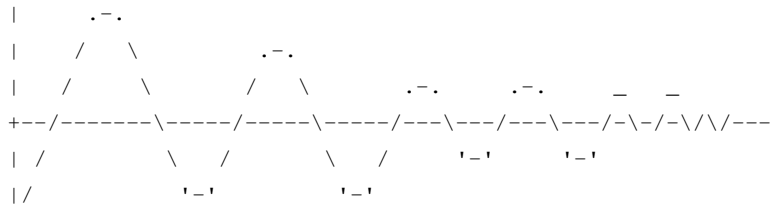
# Network emulation

- ▶ Packet Tracer – Windows only
- ▶ GNS3
- ▶ EVE-NG Pro
- ▶ VirtualBox – Host network manager
- ▶ DIY – Linux Bridge
- ▶ DIY – OpenvSwitch

*// Questions on network segments?*



# Linux Bonding



## Linux Bonding modes

0	balance-rr	lbs & ha
1	active-backup	active/passive
2	balance-xor	lbs/xmit & ha
3	broadcast	ha
4	802.3ad	lbs & ha
5	Balance-tlb	lbs & ?
6	balance-alb	lbs & ?

**LAB //** how come round-robin and XOR provide HA here?

# Managed vs. un-managed switch

## Static port trunk

balance-rr

balance-xor

## Dynamic port trunk

802.3ad

Un-managed switch is fine for those

balance-tlb

balance-alb (also RX)

## Linux Bonding - the deprecated way

```
#vi /etc/modprobe.conf
vi /etc/modprobe.d/bonding.conf

alias bond0 bonding
options bond0 miimon=100 mode=X <other option=...>

ifenslave bond0 eth0
ifenslave bond0 eth1

check

ifenslave -a
```

## Linux Bonding - the new way

```
modprobe bonding
echo 100 > /sys/class/net/bond0/bonding/miimon
echo 200 > /sys/class/net/bond0/bonding/downdelay
echo 200 > /sys/class/net/bond0/bonding/updelay
echo X > /sys/class/net/bond0/bonding/mode
echo ... > /sys/class/net/bond0/bonding/other_option
#echo layer3+4 > /sys/class/net/bond0/bonding/xmit_hash_policy
echo +eth0 > /sys/class/net/bond0/bonding/slaves
echo +eth1 > /sys/class/net/bond0/bonding/slaves
```

# Status

```
cat /sys/class/net/bonding_masters
cat /proc/net/bonding/bond0
cat /sys/class/net/bond0/bonding/miimon
cat /sys/class/net/bond0/bonding/downdelay
cat /sys/class/net/bond0/bonding/updelay
cat /sys/class/net/bond0/bonding/mode
cat /sys/class/net/bond0/bonding/other_option
cat /sys/class/net/bond0/bonding/xmit_hash_policy
```

# Acceptance testing

## How to validate

- ▶ unplug / replug...
- ▶ iPerf3 (does upload/download)
- ▶ UDP vs TCP

## What about max bandwidth

- ▶ multiple iPerf3 instances...

# Linux Teaming

- ▶ != VMware NIC Teaming
- ▶ alternative to Bonding
- ▶ user-space daemon

LAB // try-out and validate Linux Teaming

LAB // benchmark Linux Teaming vs. Bonding



## FDX vs. HDX

- ▶ Full-duplex – dedicated cable for TX/RX
- ▶ Half-duplex – only one cable

LAB // search and dig into Half-duplex driver modes

# FDX validation

## Through a 100Mbit/s poor switch

94.1 Mbit/s if only one direction

91.5 Mbit/s with both direction at the same time

## With direct 1Gbit/s link

940 Mbit/s if only one direction

930 Mbit/s with both directions at the same time

*// Questions on linux bonding?*

# Link Aggregation++

*4x 2.5Gbe cheaper than 10Gbit?...*

*2x 5Gbe cheaper than 10Gbit?...*

==> YES multi-gigabit port trunks are cheaper than 10GbE

- ▶ switches are cheaper
- ▶ cables are cheaper (CAT5E vs. CAT6)
- ▶ no GBIC required

Let's just load-balance the load!

- ▶ disadvantage: cap per connection
- ▶ ideal for multiple connections' load distribution

*How does link aggregation's load distribution work?...*

==> load-balance algorithm against **OUTBOUND** traffic

# Terminology

## Cisco

EtherChannel

## non-Cisco

Port trunk

## Port trunking algorithms

- ▶ Static trunk round-robin
- ▶ Static trunk XOR & xmit
- ▶ Dynamic trunk (LACP) & xmit

LAB // switch manufacturers do round-robin or XOR?



## xmit

*this goes for both XOR and LACP modes*

We've got a choice here on ways to outbound balance

dst-mac

src-mac

src-dst-mac

dst-ip

src-ip

src-dst-ip

Huawei switches default to `src-dst-mac` or `src-dst-ip` depending on model

HPE switches we can also xmit L4/port (non-compliant with LACP)

## RR issues

- ▶ TCP packets out of order
- ▶ *logically the same as for UDP // LAB*
- ▶ XOR & LACP's xmit solves the problem

LAB // benchmark RR vs. XOR vs. LACP performance

## LACP advantages

1. HA / fail-over
2. negotiated between two switches
3. multi-vendor

## LACP requirements

- ▶ links with same negotiated speed
- ▶ only FDX (no HDX)
- ▶ max 8 ports

LAB // what about HDX for static trunks?

## LACP restrictions

- ▶ conflicts with 802.1X port-access
- ▶ conflicts with port-security

## The LACP pain

PXE doesn't work anymore

*Any idea why?...*

==> switch delivers LACP-encapsulated frames and the NIC firmware doesn't know about it

LAB // PoC that PXE dies vs. survives through an auto or active resp.  
passive LACP

# LACP static vs. dynamic

## Between switches

- ▶ `Auto` is recommended on both sides (default setting)

## Between a switch and a host system

### *Pierre's trick (draft)*

- ▶ LACP passive on the switch
- ▶ LACP active on the host



*// Questions on link aggregation++?*

## Types of Bridges

*How fast can an RJ45 copper be?...*

## ==> Port bandwidth

### CAT5E

- ▶ FastEthernet – fe0/X
- ▶ GigabitEthernet – gi0/X

### CAT5E / CAT6

- ▶ Multi-gigabit – 2.5 & 5 GbE and more (up to 10 GbE says Cisco)

### CAT6A

- ▶ 10 GbE (shows up as TE for Ten Gigabyte Ethernet)

### CAT7

- ▶ 30-35-40 GbE
- ▶ 100 GbE up to 15m

*What about long-distance media?...*

==> CAT6A price ~ SFP+

1G (SFP)

10G (SFP+)

25G (SFP28)

40G (QSFP+)

*By the way, what is a switch?...*

==> simple, stupid **repeater**

==> with many wires inside (**fabric** design)

## Features we *need* in a switch

- ▶ Multi-gigabit
- ▶ VLAN
- ▶ Port trunking
- ▶ CoS / QoS

## Features we possibly *want*...

- ▶ DHCP snooping
- ▶ Port security / MAC filtering
- ▶ (ACL)
- ▶ stackable – operate multiples RUs as a single switch

Note Cisco's *Stackwise* also does redundancy



*// Questions on types of bridges?*

## L2 Products

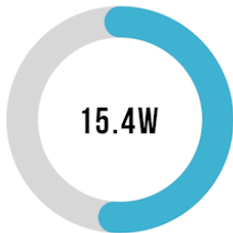
*What major kinds of switches there are?...*

## ==> Switch types

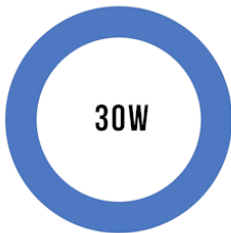
- ▶ Unmanaged vs. “Smart” vs. Managed
- ▶ Modular vs. fixed-configuration
- ▶ Stackable vs. standalone switches
- ▶ Fabric architecture & max bandwidth
- ▶ PoE, PoE+ and possibly more (Cisco)

## PoE and PoE+

PoE devices utilize the original PoE standard, IEEE 802.3af, which provides up to 15.4W of DC power to each device.  
The latest standard, IEEE 802.3at, is known as PoE+ and provides up to 30W of power to each device.



■ PoE



■ PoE+

// [twinstate.com](http://twinstate.com)

# PoE

802.3af  
15.4 watts

Types of Devices Supported



VoIP



WiFi

# PoE+

802.3at  
25.5 watts

Types of Devices Supported



Pan/Tilt/Zoom Cameras



Video IP Phones



Alarm Systems

// [twinstate.com](http://twinstate.com)

## PoE flavors

- ▶ PoE/PoE+ – IEEE 802.3at/af
- ▶ Cisco Universal Power over Ethernet (UPOE) – 60W
- ▶ 24V Passive PoE – *long distance & 5V convert*
- ▶ 48V Passive PoE – *idem*

LAB // can an rpi be powered by PoE?

## Switch product brands

- ▶ Cisco Catalyst
- ▶ HPE Procurve
- ▶ Brocade / Ethernet switch...

Some new comers (+Wifi)

- ▶ Ubiquiti (multi-gigabit!)
- ▶ Cisco Mekari
- ▶ HPE Aruba

Just cheaper

- ▶ FS – CN

LAB // is FS's default fw CLI nice enough?

## Cisco switch categories

- ▶ Small business
- ▶ LAN access
- ▶ (LAN compact)
- ▶ LAN core and distribution
- ▶ Data center
- ▶ (Blade)
- ▶ (Industrial)



## Core switches (SPF+ plugs and more)

*fixed, stackable only*

*all catalyst*

- ▶ 4500-X series
- ▶ 6880-X series
- ▶ 9500 series

# Catalyst legacy

- ▶ 1700, 1900, 2800 series
- ▶ 3000 series
- ▶ 5000, 6000 series

Back from the future...

- ▶ Cisco Catalyst 1000 Series Switches
- ▶ Cisco CSR 1000V (virtual & possibly nested KVM)

## Today's Catalyst family

- ▶ 9300 - branch & campus access
- ▶ 9400 - campus access & aggregation
- ▶ 9500 - campus core & aggregation
- ▶ 9600 - campus core & aggregation

### Wireless

- ▶ 9100 access points (incl. BLE/IoT)
- ▶ 9100 + EWC-AP - embedded controller
- ▶ 9800 - wireless

## Catalyst 9000 switches

- ▶ x86-base + ASIC (UADP)
- ▶ 9200 OK got PoE+
- ▶ 9300 NOK got docker and cisco umbrella...
- ▶ 9400 got some multi-switch HA features (NSF & SSO)
- ▶ 9500 campus-ready, VPN, MPLS, NAT
- ▶ 9600 supports everything they've got

## Example pricing

2 x Catalyst 6800 Sup6T (440G/slot) with 8x10GE, 2x40GE  
2 x Cisco Catalyst 6824-X-Chassis and 2 x 40G (Standard Tables)  
2 x Cisco Catalyst 9400 Series 24-Port 10 Gigabit Ethernet (SFP+)  
2 x Cisco Catalyst 9400 Series 240GB M2 SATA memory (Supervisor)  
2 x Cisco Catalyst 9400 DNA Advantage 3 Year License  
+ des accessoires du chassis  
+ env. 60 modules optiques (très majoritairement des 1G)  
+ maintenance  
sur 5 ans => 280ke

**Credits:** Dr|B00BiX on EvoluNET

# IOS versions

...

*Now with all those criterias and categories...*

*How to choose one?...*

==> pick the rarest feature you want e.g. as of 2021, multi-gigabit



## Multi-gigabit capable switches

*catalyst only*

- ▶ 2960-CX -> IOS LAN base
- ▶ 3560-CX -> IOS IP Base
- ▶ 9200
- ▶ 9300
- ▶ 9400
- ▶ 9600

*Why the Open Source doesn't own this market yet?...*

==> this is not software

- ▶ ASICs
- ▶ Switch Fabric

*By the way, Open Source is there already...*

# Open Networking

- ▶ FS + Cumulus Linux
- ▶ SONiC-compatible models (need 100Gbit/s?...)
- ▶ ONIE-compatible models (DELL EMC as of Mar 2021)
- ▶ VyOS
- ▶ DIY e.g. unmanaged-to-managed conversion

LAB // What FS models are Cumulus Linux powered (or can be firmware upgraded?)

*// Questions on layer 2 products?*

# Switch Security

*12 threats & mitigations*

## Lateral movement attack vectors

- ▶ Rogue DHCP
- ▶ MAC flooding
- ▶ MAC spoofing
- ▶ ARP cache poisoning
- ▶ L1 DDoS
- ▶ VLAN hopping

LAB // how does a switch react to mac spoofing: blocks or sends to both?

LAB // does MAC flood still work on modern switches?

# Mitigate Rogue DHCP

*quoting Cisco Data Sheets (SX350X)*

DHCP snooping

*Filters out DHCP messages with unregistered IP addresses and/or from unexpected or untrusted interfaces. This prevents rogue devices from behaving as DHCP servers*



## Mitigate MAC flooding

- ▶ disable hub failover mode?...

# Mitigate MAC spoofing

- ▶ port security / MAC filtering
  - ▶ mac1,2,3
  - ▶ amount of MAC addresses
- ▶ EAPOL authentication

# Mitigate ARP cache poisoning

*Quoting Cisco Data Sheets (SX350X)*

Dynamic ARP Inspection (DAI)

*The switch discards ARP packets from a port if there are no static or dynamic IP/MAC bindings or if there is a discrepancy between the source or destination address in the ARP packet. This prevents man-in-the-middle attacks*

## Static ARP entries

### OpenBSD example (credits: cryptsus.com)

```
arp -s 85.85.85.1 DE:AD:BE:EF:01:00 permanent
arp -s 192.168.144.1 DE:AD:BE:EF:01:01 permanent
arp -s 192.168.244.1 DE:AD:BE:EF:01:02 permanent
arp -s 192.168.200.1 DE:AD:BE:EF:01:03 permanent
```

### Maybe a GOOD PRACTICE

- ▶ against gateways and critical servers on that segment
- ▶ dynamic MAC-IP pairs are still allowed

LAB // otherwise simply prevent gratuitous ARP? (probably won't be enough anyhow)

# Mitigate L1 DDoS

## Secure Core Technology (SCT)

*Makes sure that the switch will receive and process management and protocol traffic no matter how much traffic is received*

*// Questions on switch security?*

## L2 Hardening

- ▶ authorize access only to corporate users...

*How can we do that?... (hint: WPA/WPA2)*

## ==> EAPOL authentication

*encapsulating EAP over LAN*

- ▶ Better than MAC white list
- ▶ Better than PAP - stores and transits passwords in clear...
- ▶ Better than CHAP - stores e.g. MD5



# EAP methods

Lightweight Extensible Authentication Protocol (LEAP)

EAP Transport Layer Security (EAP-TLS)

EAP-MD5

EAP Protected One-Time Password (EAP-POTP)

EAP Pre-Shared Key (EAP-PSK)

EAP Password (EAP-PWD)

EAP Tunneled Transport Layer Security (EAP-TTLS)

EAP Internet Key Exchange v. 2 (EAP-IKEv2)

EAP Flexible Authentication via Secure Tunneling (EAP-FAST)

Tunnel Extensible Authentication Protocol (TEAP)

EAP Subscriber Identity Module (EAP-SIM)

EAP Authentication and Key Agreement (EAP-AKA)

EAP Authentication and Key Agreement prime (EAP-AKA')

EAP Generic Token Card (EAP-GTC)

EAP Encrypted Key Exchange (EAP-EKE)

Nimble out-of-band authentication for EAP (EAP-NOOB)

*What's used for GSM family networks?...*

*from weaker to stronger*

- ▶ EAP-SIM (2G)
- ▶ EAP-AKA
- ▶ EAP-AKA'

FOSS implementations

- ▶ FreeRADIUS
- ▶ Osmocom...

LAB // HostAPD + RADIUS or Diameter AAA

## EAP-TLS vs. EAP-TTLS

- ▶ EAP-TLS – bi-directional auth at once
- ▶ EAP-TTLS – server auth then possibly client auth within the ssl tunnel

## EAP encapsulations

- ▶ IEEE 802.1X / Dot1X – EAP over LAN (EAPOL)
- ▶ Protected Extensible Authentication Protocol (PEAP) – EAP over SSL

## EAPOL use-cases

- ▶ LAN w/ or w/o AAA facilitator
- ▶ **WLAN** (Wifi) w/ or w/o AAA facilitator
- ▶ FDDI
- ▶ MACsec
- ▶ IDevID

LAB // wpa\_supplicant for ethernet?

# Methods for EAPOL

- ▶ **EAP-TLS** (mandatory for Wifi compliance)
- ▶ many others...

# Methods for PEAP

Most commonly

- ▶ PEAPv0/EAP-MSCHAPv2 (over SSL)
- ▶ PEAPv1/EAP-GTC (over SSL)



# AAA facilitators

- ▶ RADIUS
- ▶ (SS7)
- ▶ Diameter

# Alternatives

- ▶ AEGIS SecureConnect
- ▶ Protocol for Carrying Authentication for Network Access (PANA)

## Even Yamaha

Ethernet switches optimized for sound infrastructures

*Mac authentication, Web authentication, and IEEE802.1X authentication can be used with the RADIUS server function.*

*They can be used together by setting them to each port.*

*// Questions on l2 hardening?*

# VLAN++ & VLAN Hopping

- ▶ IEEE 802.1Q – Dot1q / VLAN on Ethernet
- ▶ IEEE 802.1ad – QinQ
- ▶ Virtual Extensible LAN (VXLAN)

# QinQ

- ▶ basic QinQ – kind of CoS (port based)
- ▶ selective QinQ – inner VLAN based on mac/ip/src-ip/vlan-tag

# VXLAN

- ▶ layer 2 overlay on top of layer 3
- ▶ MAC address-in-user datagram protocol (MAC-in-UDP)

*quick overview on how **managed switches and routers** communicate with each other*



# Dynamic Trunking Protocol (DTP)

*Cisco only*

Negotiate switch interconnection as access or trunk

Access

Trunk

Dynamic Auto (mostly the default)

Dynamic Desirable

No-negotiate

# VLAN Trunk Protocol (VTP)

*Cisco only*

- ▶ VTP server mode → distributes VLANs
- ▶ VTP client mode → receives VLANs
- ▶ VTP transparent mode → don't talk VTP

## VLAN hopping — switch spoofing

Dynamic Trunking Protocol (DTP) negotiates trunking modes

While we're not even a switch

- ▶ we go for `Trunk` or `Desirable` and you will most probably get a trunk
- ▶ we say we want `VLAN x`

## VLAN hopping — double tagging

- ▶ Not necessarily evil — by design for ISPs (QinQ)
- ▶ First tag is the normal one
- ▶ Second tag to send the frame to the target VLAN

## (Relative) Success

- ▶ Works against a native VLAN (VLAN 1)
- ▶ –and– works against a port trunk

But the other side cannot answer

- ▶ doesn't know about your originating VLAN
- ▶ making it an unidirectional flow

LAB // PoC VLAN hopping somehow

LAB // double tag works only against a trunk port, but let's try with access port anyhow

LAB // other methods for VLAN hopping? CDP? VTP?

*// Questions on vlan++ & vlan hopping?*